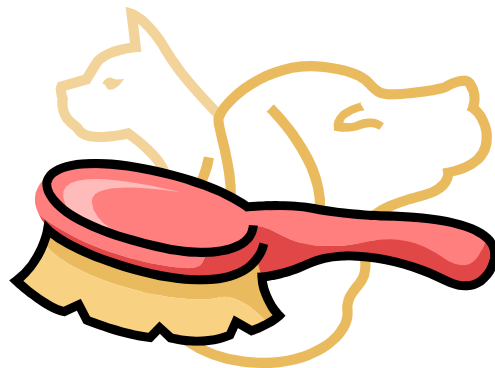
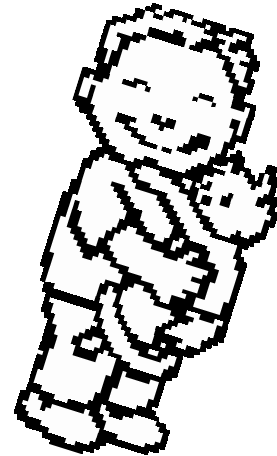
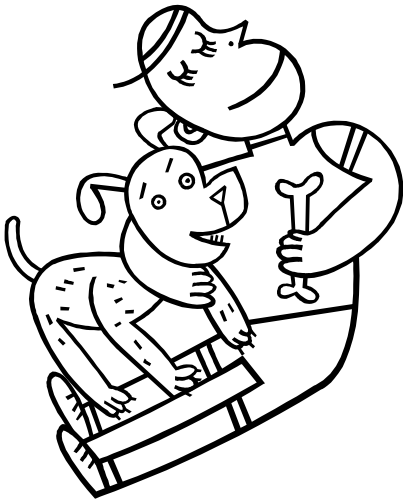
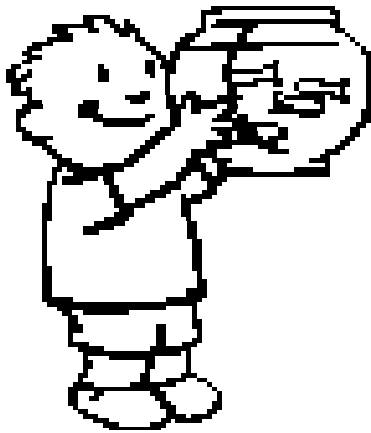


April Cub Scout Roundtable “Pet Pals”



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Do Your Best Opening Ceremony:

Materials: Four cue cards in the shape of a household pet, one for each Cub Scout, with the text on the back and the key word in large letters on the front for all to see.

CUB SCOUT 1: A good Cub Scout remembers to feed a pet and take care of it ALWAYS (hold up card).

CUB SCOUT 2: Pets need company and someone to play with. Left alone, a pet becomes lonely. Playing and spending time with your pet is the right thing to DO (holds up card).

CUB SCOUT 3: Always remember that your pet needs your care and is YOUR responsibility (holds up card).

CUB SCOUT 4: Pets often learn to greet you when you get home from school. Knowing that a pet likes to be with you is the BEST (holds up card).

Prayer:

“Chief Seattle said: “What is a man without the beasts? If all the beasts are gone, man would die from great loneliness of spirit. For whatever happens to the beasts soon happens to man. All things are connected. ‘ Amen.

Doggy Bone Applause:

Bend the arms and drop the wrists suggesting “paws.” Say, “Knick-Knack, paddy pat (pet the head of your imaginary dog), give this dog a bone!”

Jokes and Riddles

What kind of cats like to go bowling? Alley cats
What happens if a dog swallows a watch? He has lots of tics.

What kind of dog keeps the best time? A watch dog.
Where do young dogs sleep when they camp out? In pup tents.

What are the loudest pets? Trum-pets.

Song: “Fido”

Tune: “Reuben, Reuben”

I have a dog his name is Fido.
I have raised him from a pup,
If you stand him on his hind legs,
He can hold his front leg up!
Ohhh, Fido Fido, you’re such fun,
Fido, Fido, you’re the best,
Running, playing now is over,
Time to lie down-take a rest!

Game

Sleeping Dog Game

Materials: Beanbag, neckerchief for a blindfold

Players sit in a circle with a blindfolded person in the center as the Sleeping Dog. The beanbag (“bone”) is on the floor behind him. The leader signals one of the players to creep up behind the Sleeping Dog and try to take the bone away. The other players remain quiet. The Sleeping Dog growls if he hears a sound. If he senses that the bone stealer is behind him, he may extend his arms out to try to touch the thief. If he does not touch the thief, all becomes quiet again and the thief can creep in closer. If the thief touches the beanbag without being detected, the rest of the players start barking. The thief hurries back to his place in the circle. When the thief is seated, the barking stops and the Sleeping Dog removes his blindfold and tries to guess who the thief is. If he guesses correctly, the bone stealer becomes the Sleeping Dog; otherwise the Sleeping Dog remains the same until a thief is caught.

Talking Dog Skit:

Personnel: Three people, one pretending to be a dog.

A Cub Scout and his god walk into a trading post.

CUB SCOUT: Guess what, I have a dog that can talk.

CLERK: That’s impossible. We all know dogs can’t talk.

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CUB SCOUT: But he can, really! I’m telling the truth.

CLERK: If that dog can talk, then I’ll give you all the candy you want from my trading post.

CUB SCOUT: All right! I’ll show you. (Cub Scout turns to the dog and asks, “How does sandpaper feel?”)

DOG: Ruff!

CUB SCOUT: See, sandpaper is rough.

CLERK: That’s ridiculous. Your dog only barked.

CUB SCOUT: I’ll ask another question. What’s on top of a house?

DOG: Roofff!

CLERK: Come on! That dog is just barking. But I’ll give one more chance.

CUB SCOUT: OK, who’s the greatest home run hitter ever?

DOG: Ruff!

CUB SCOUT: See, it’s Babe Ruth, the greatest home run hitter of all time.

CLERK: No free candy for you. Your dog can’t talk. (Dog and Cub Scout walk away. Dog looks up to Cub Scout and says ;)

DOG: I guess should have said Barry Bonds.

Audience Participation: The Fateful Tail of Jasper the Wonder Dog

Divide the audience into six groups, which say their parts when their word is read.

MOM: “Isn’t he handsome?” (Place hands on cheeks.)

DAD: “Now that’s a smart dog!?” (Point a finger.)

CUB SCOUT: “I can feed him, I can walk him! Oh please, please, please!” (Place hands together in a pleading way)

LITTLE GIRL: “Can we take the puppy home?” (Outstretch arms.)

SHELTER ATTENDANT: “He needs a good home.” (Nod head up and down for “yes.”)

Jasper: “Woof, woof” (Hold hands in front like paws.)

Once upon a time there lived a family of four with a big backyard and a hole to be filled. But it wasn’t a hole in the ground; it was a “missing something” kind of hole that needed to be filled. They needed a

pet-an animal to love. So off into the car they climbed, this family of four; a CUB SCOUT, a MOM, a DAD, and a LITTLE GIRL. The DAD drove the car while the MOM pointed out the directions. Their destination was to see the SHELTER ATTENDANT

Theme-Related

Things to do or go see: exotic animal trainers, animal breeders, pet store owners, Humane Society representatives, or police guard dog trainers. If they can’t come to you, perhaps you could arrange a field trip to them.

Pet Mascot Transition Ceremony:

Materials: Replica of the dens’ mascot-can be stuffed animal, a picture on poster board, or a banner

CUBMASTER: Tonight is the night when our dens move up a rank. They do this because they have completed their school grade and are now a year older. I will call up each den one by one. Den leaders and family members come forward with your den and remember to bring your pet mascot along.

TIGER CUBS: Our mascot is the turtle. We chose the turtle because as it moves slowly along, it takes the time to search, discover, and share, just like we did this year. Thanks, adult partners, for a slow-moving and steady year of searching, discovering, and sharing.

WOLF CUB SCOUTS: We chose gerbils as our mascot because they like to run around, have fun, and eat snacks. We did these things, too, in our Wolf den this year and are now ready to be in the Bear den.

BEAR CUB SCOUTS: We chose different kinds of birds as our mascot. Why? Because we were able to choose our achievements this year, learning to make choices. We can choose different kinds of birds for pets and make different choices also. We are now ready to become Webelos Scouts.

WEBELOS SCOUTS: We chose the dog as our mascot. We like dogs because they live parts of the Scout Law every day (they are trustworthy, loyal, helpful, friendly, obedient, and brave), and that’s

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part of what we are now learning to earn the Arrow of Light. And we can't wait!

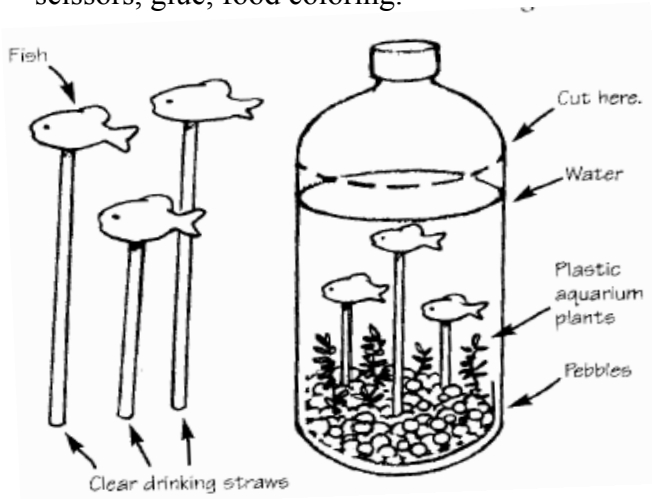
Separate Meetings:

Tiger Cub Den Leaders and Cub Scout Den

Leaders-

Virtual Aquarium Project:

Materials: 2-liter clear plastic bottle, colored pebbles, clear drinking straws, colored plastic lids (from cans), water-proof permanent markers, scissors, glue, food coloring.



Cut the top off the 2-liter bottle about 4 inches down. Soak off the label. Cut out the fish of different sizes from the plastic lids and decorate them (add eyes, fins, scales, etc) with the markers if desired. Cut the drinking straws into different lengths, and glue one fish to each straw (with the fish attached) to the bottom of the plastic bottle. Add colored pebbles, which secure the straws with the “swimming” fish and prevent the bottle from tipping over. Add water and drops of food coloring. You can also add plastic aquarium plants.

Webelos Den Leaders:

National Den Award. Using the Cub Scout Leader Book as a resource, explain the purpose for the National Den Award.



Review the requirements. Point out that the den earns this award as a team and that the recognition is for the den doodle or den flag.

Activity Badges. Review the requirements for the Outdoorsman and Handyman activity badges.

Webelos Activity

As a Handyman activity, hold a nail-hammering contest, seeing who can hammer a nail in the fewest numbers of strokes.

Pack Leaders:

National Summertime Pack Award

This award is easy to earn just by running a monthly pack activity during June, July, and August. By the pack doing this their pack supports the BSA's goal of a year-round program for Cub Scouting. A year-round program is an important component of the National Quality Unit Award. Discuss recognition and display the summertime pack award pins and ribbons.



Cubmasters:

Cat and Bird Game

Materials: Three balls—two identical balls are the “cats” and the other ball is the “bird”

Play this game in a circle. Players pass all three balls hand to hand, but only the “bird” can fly—be tossed in the air to another player. The player with a cat ball tries to tag a player holding the “bird” ball. When tagged, the player holding the “bird” ball simply tosses it to someone else, and the game continues.

Closing Ceremony:

“Everything Really Important I Learned From My Dog”:

If a dog were your teacher you learn valuable lessons such as:

- When loved ones come home, always run to greet them with a smile.
-

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- Feeling fresh air and the wind in your face is a great source of happiness.
- When you are corrected for doing something you shouldn't have done, don't feel guilty and pout-run right back and make friends.
- On hot days, drink lots of water and relax under a shady tree.
- Enjoy the simple pleasure of a long walk.
- Be loyal.
- If what you want is buried, dig until you find it.
- Goodnight, my fellow Scouters, and have a safe trip home.